console.log(900.9 === 300.3 \* 3);

console.log(300.3 \* 3);

console.log(Number((300.3 \* 3).toFixed(2)));

console.log(Number((300.3 \* 3).toPrecision(12)));

console.log(((300.3 \* 10) \* 3) / 10);